

### Final Cut Pro

Test Prep

Instructors:
Samuel Coniglio
Ross Hendrickson

#### Welcome!

Gathering at Theater 7:00 7:15 Welcome and Introductions - SAM 7:20 Final Cut Prep Course - SAM 8:05 BREAK 8:10 Advanced Final Cut Course - ROSS 9:00 Student hands on - Create a commercial 9:50 Students present work 10:00 **END** 

# Going down the rabbit hole



## Final Cut Prep

- Timecode
- Clip markers
- Titles
- Using the viewer
- Intro to tool bar
- Keyframes
- Bottom of screen controls

- Moving clips
- Match frames
- Backtiming a clip
- Mark duration
- Source controls
- Broadcast safe

## Training prep forms



#### Timecode

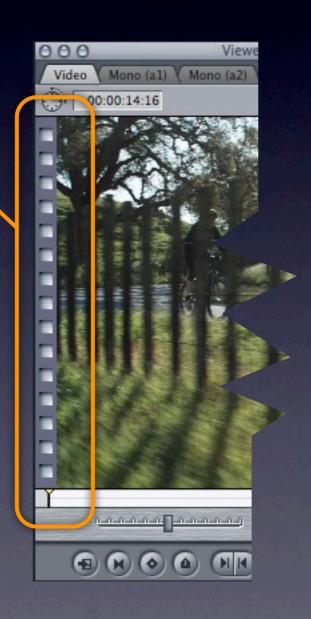
00:00:00:00

Hours

Minutes Seconds Frames

## Viewer clip markers

Beginning of clip marker



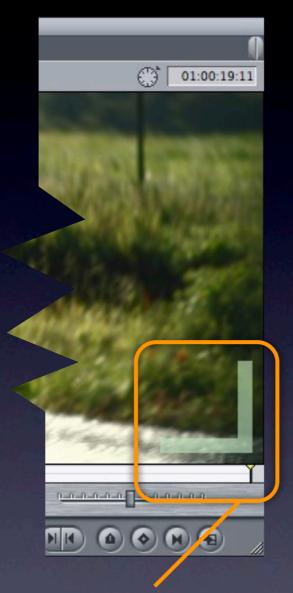


End of clip marker

## Timeline clip markers



Beginning of clip marker

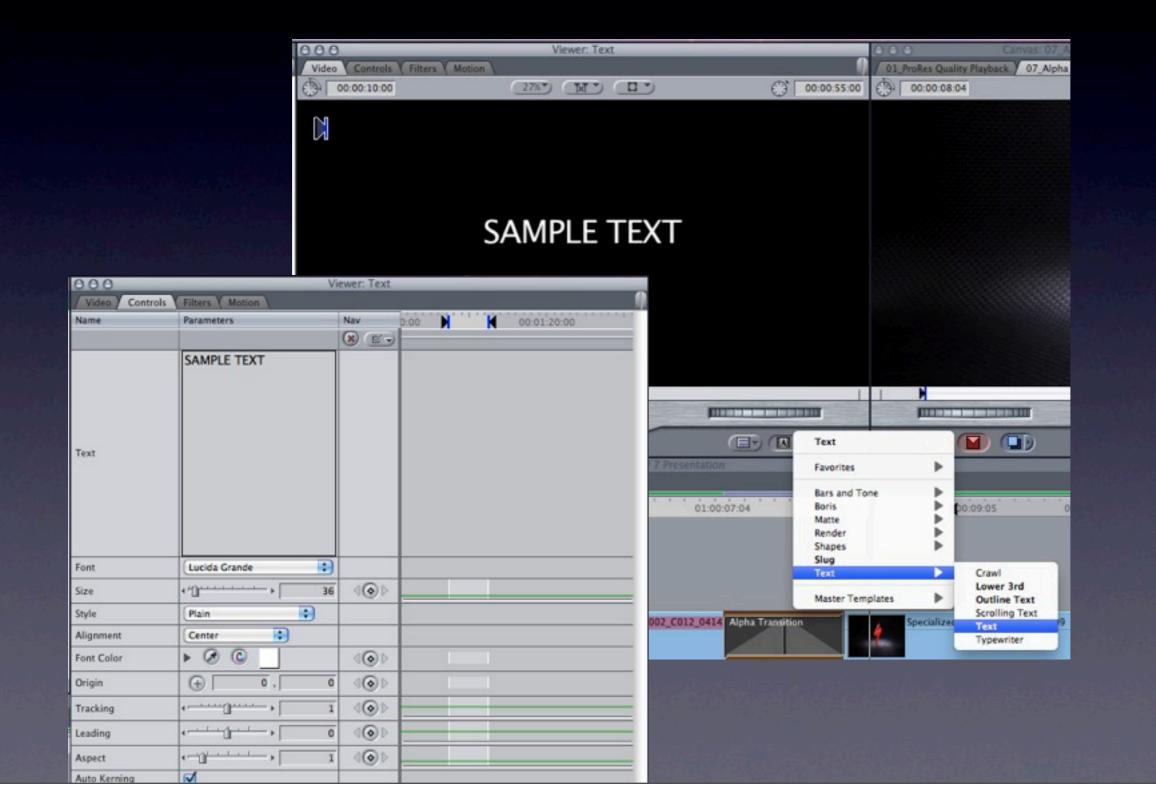


End of clip marker

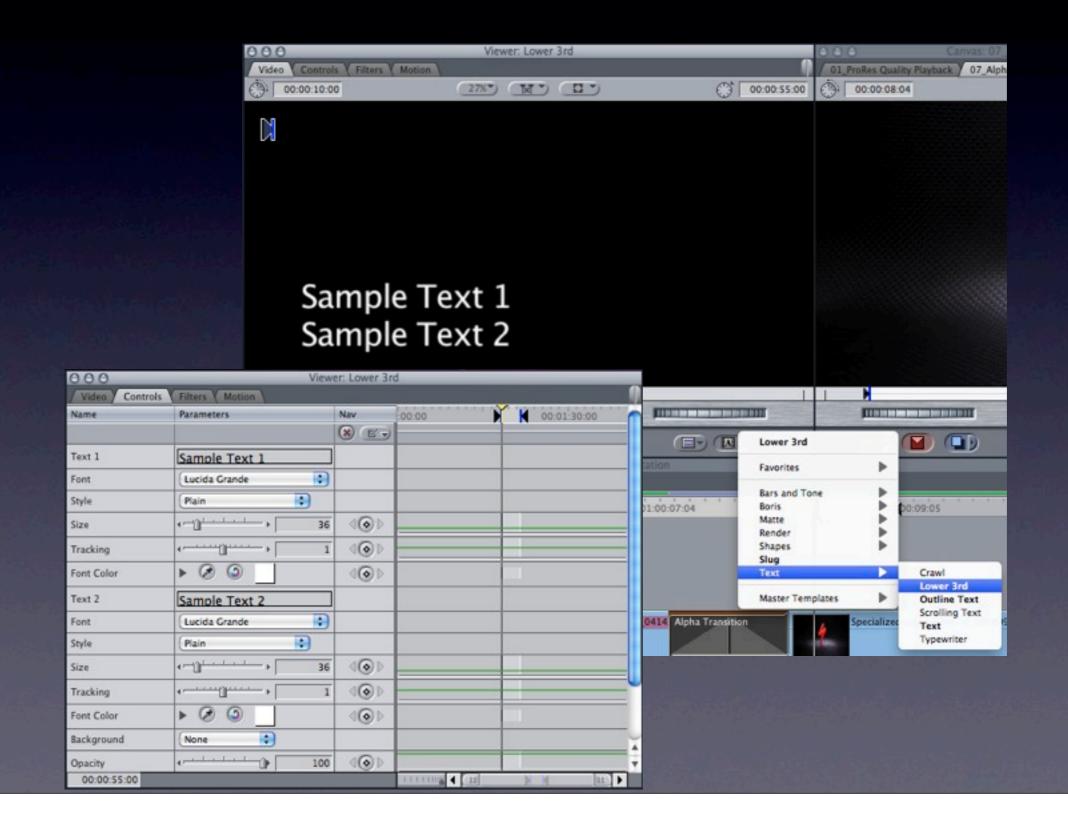


End of sequence marker

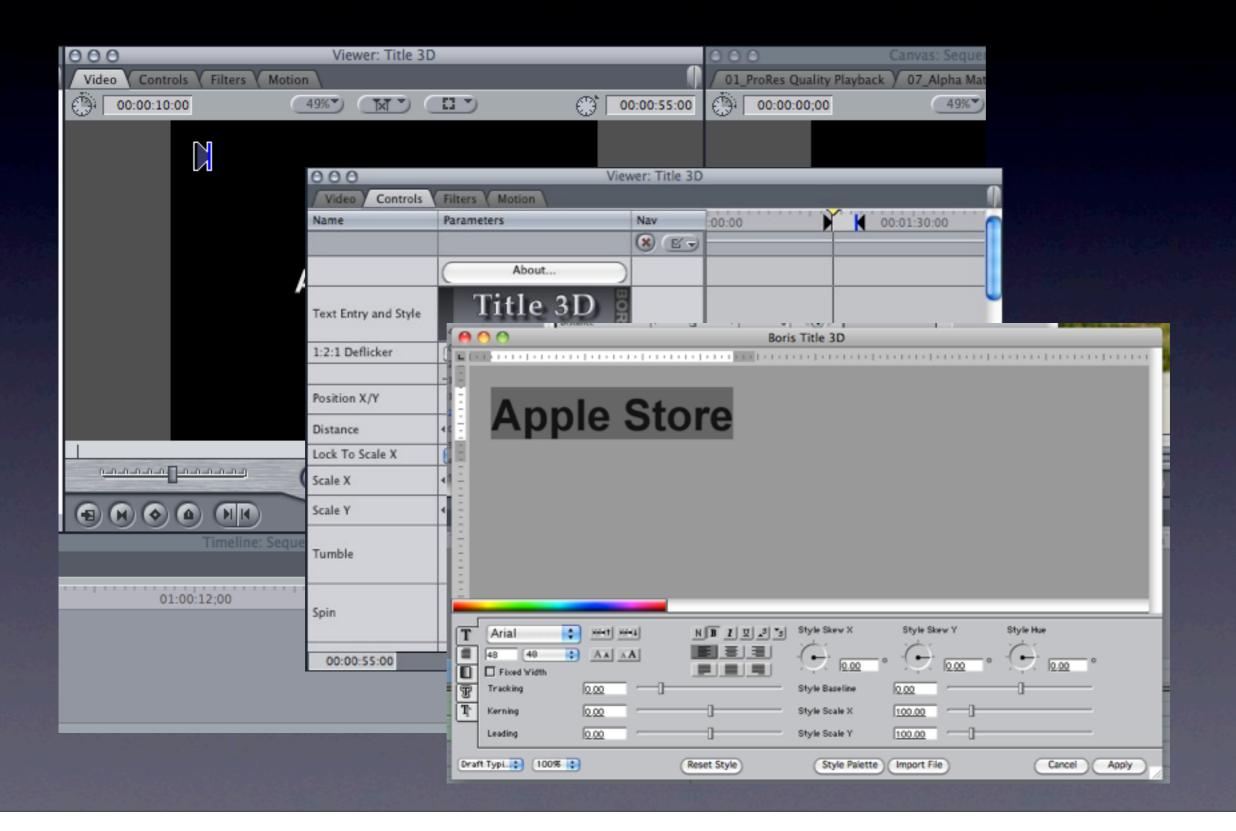
## Simple title



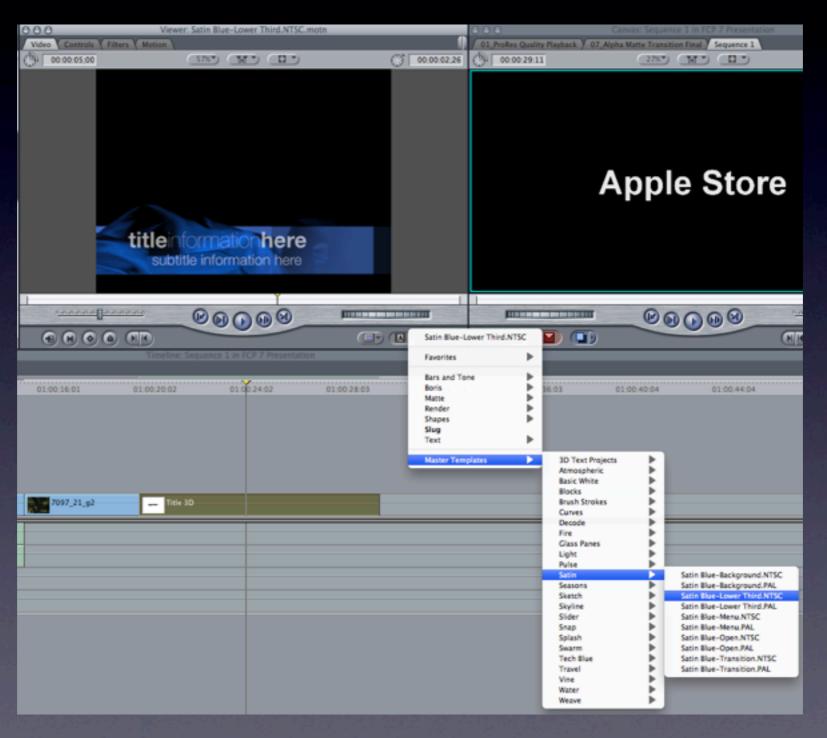
#### Lower third title



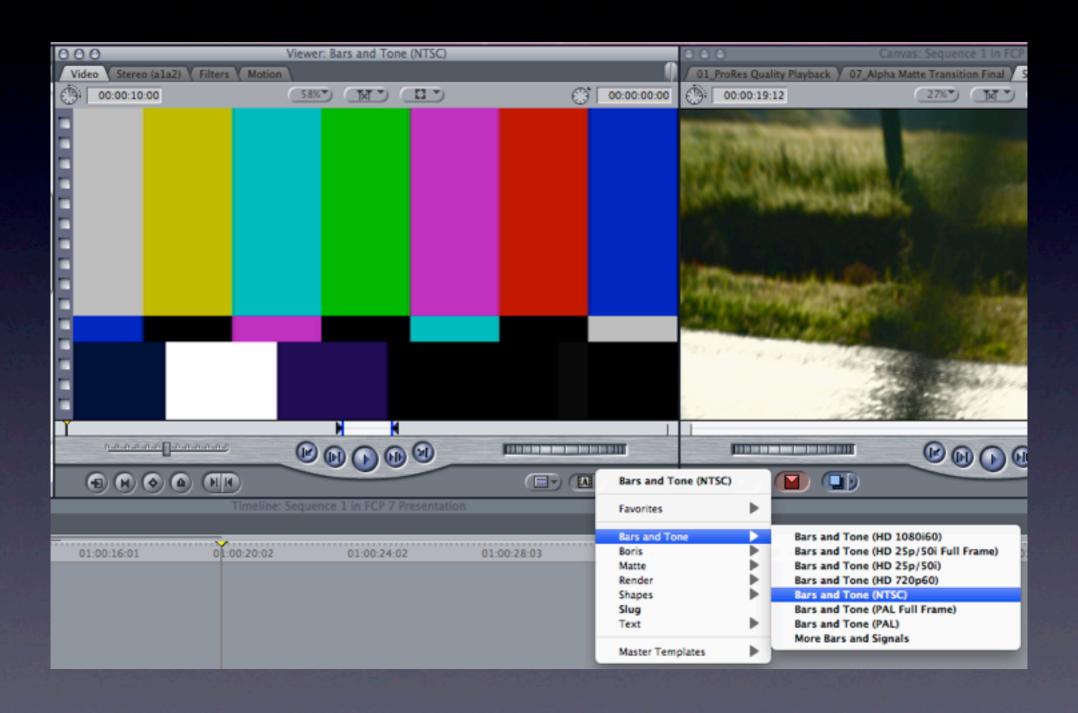
#### Boris 3D



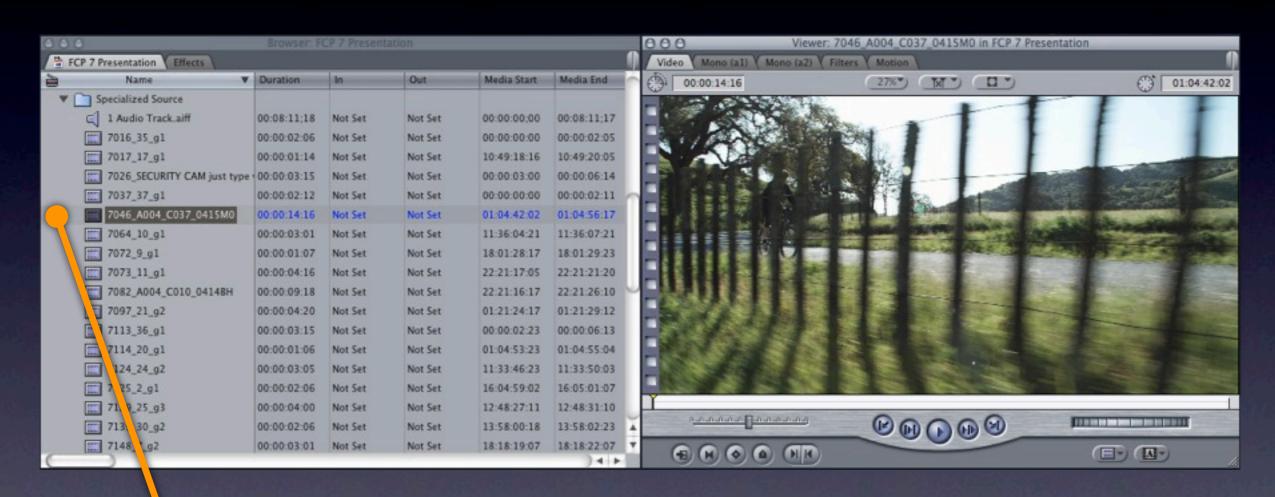
## Using motion templates



#### Bars and tone

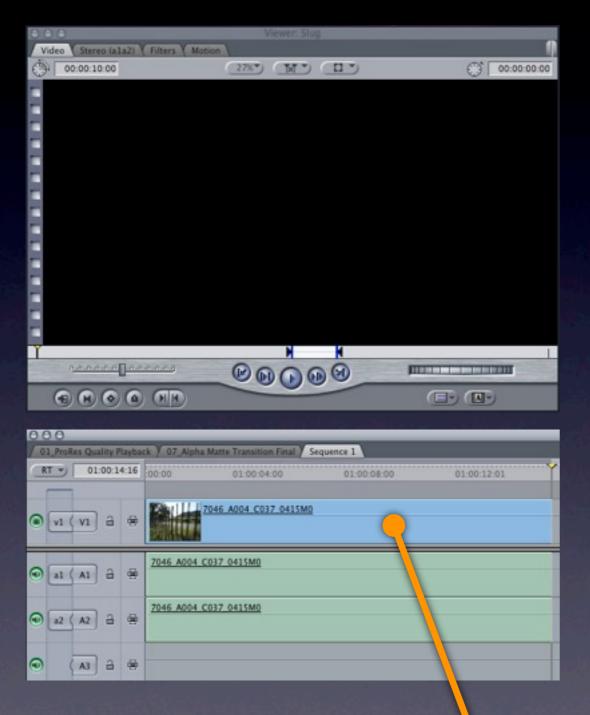


#### Browser to viewer



- Double-click video clip in browser to pre-edit in viewer
- Do this before bringing into Timeline.

#### Timeline to viewer



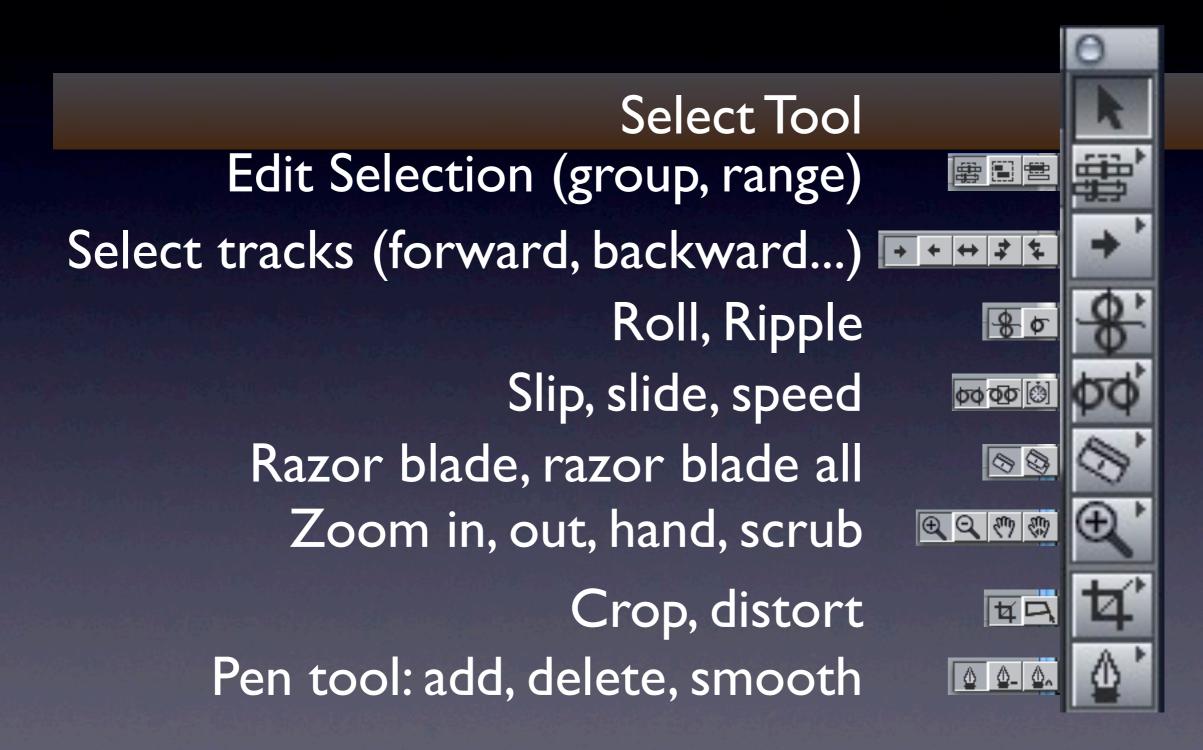


Before

Double-click video clip to edit in viewer

After

#### Tools!



#### Roll edit

"Roll over"

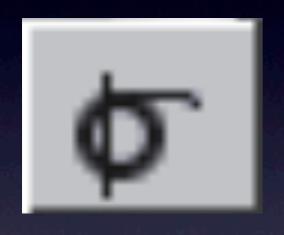




- Modify in point / out point of two adjacent clips
- Overall sequence length unchanged

## Ripple edit

"Ripple effect"

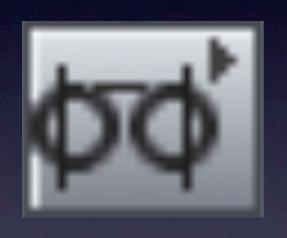




- Modify in point or out point of one clip
- Adjacent clips unchanged
- Overall sequence length increased or decreased

## Slip edit

"Slip under"





- Modify in point and out point of one clip
- Adjacent clips unchanged
- Overall sequence length unchanged

#### Slide edit

"Slide over"

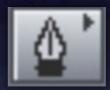




- Modify in point and out point of adjacent clips
- Center clip unchanged
- Overall sequence length unchanged

## Keyframes I

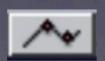
- Defines the beginning of a change
- Create using pen tool



Represented by diamonds



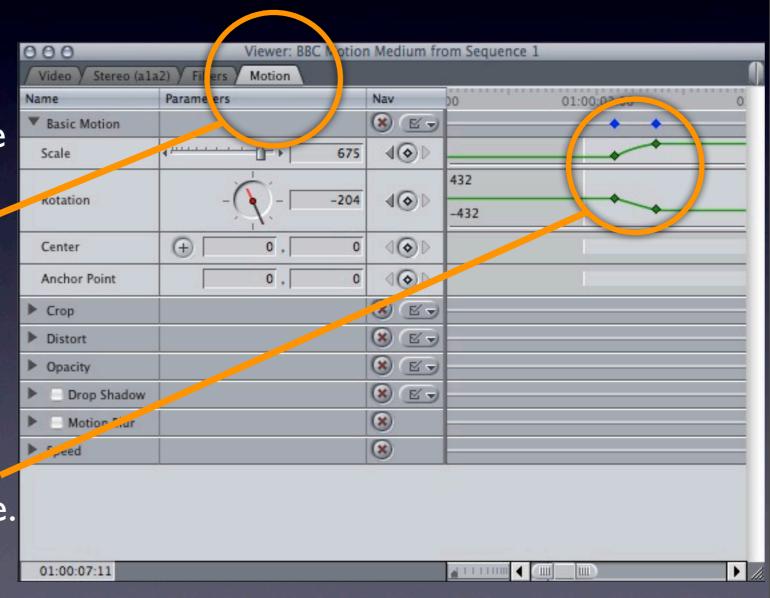
Use in Timeline clips
 (with Show clip overlays on)



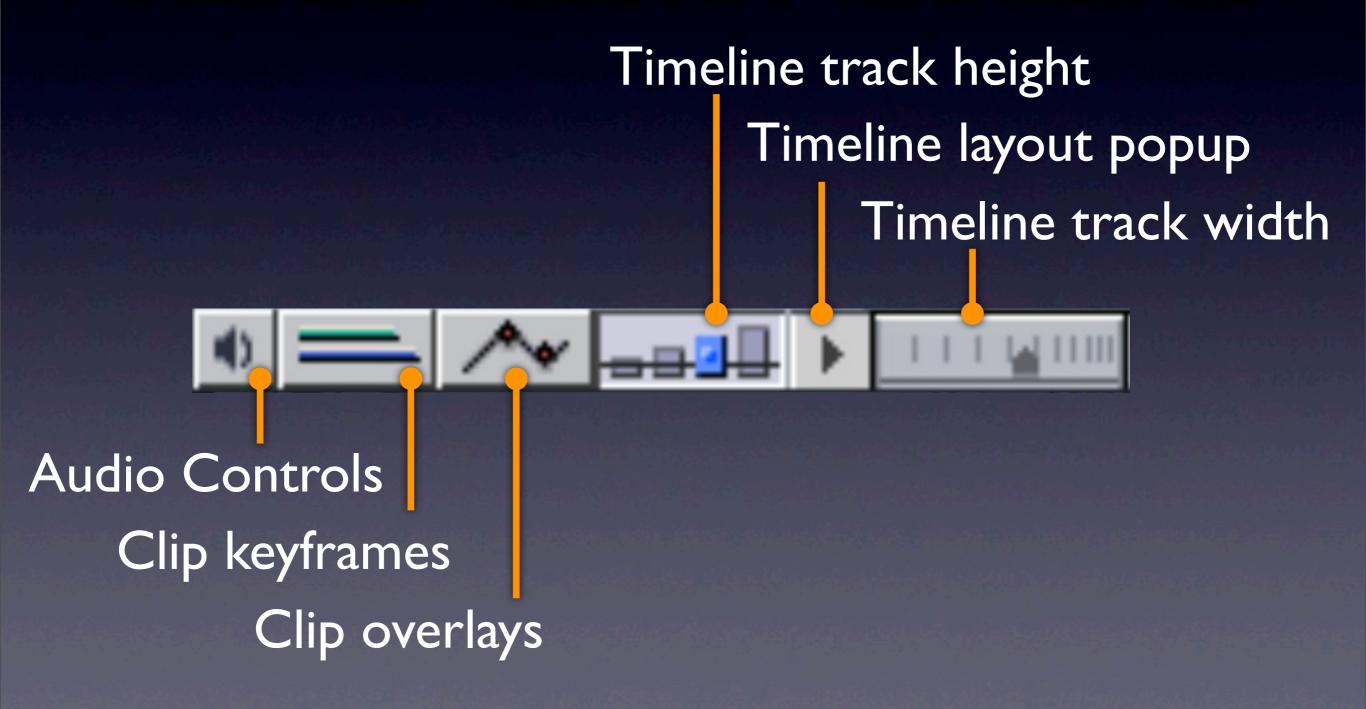


## Keyframes 2

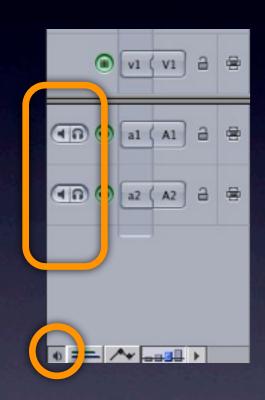
- Use with Motion Tools in Viewer
- Double-click clip in Timeline to place into Viewer
- Click Motion Tab
- Choose motion effects
- Set keyframes by clicking green line in Viewer timeline.
- Drag diamonds up or down



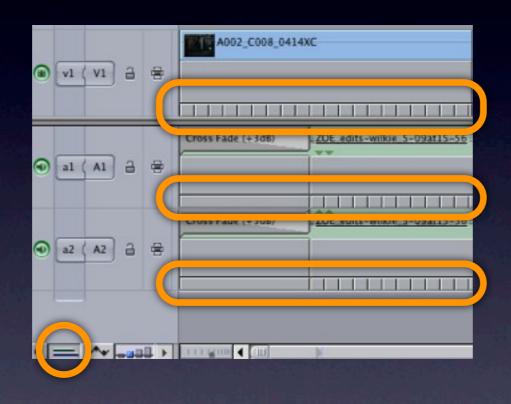
## Those darn controls on the bottom



## Those darn controls, part 1 of 3



Audio controls

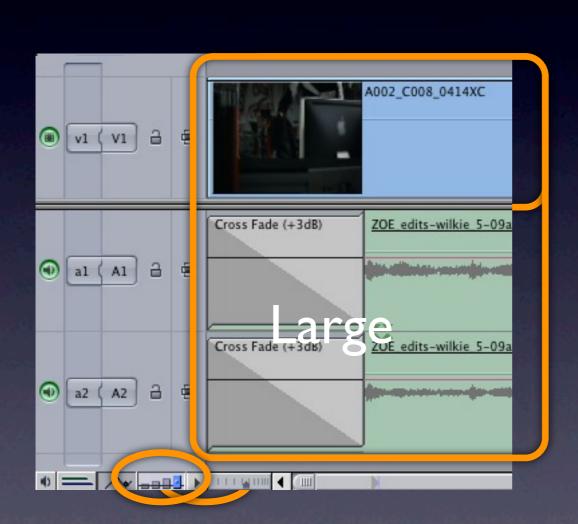


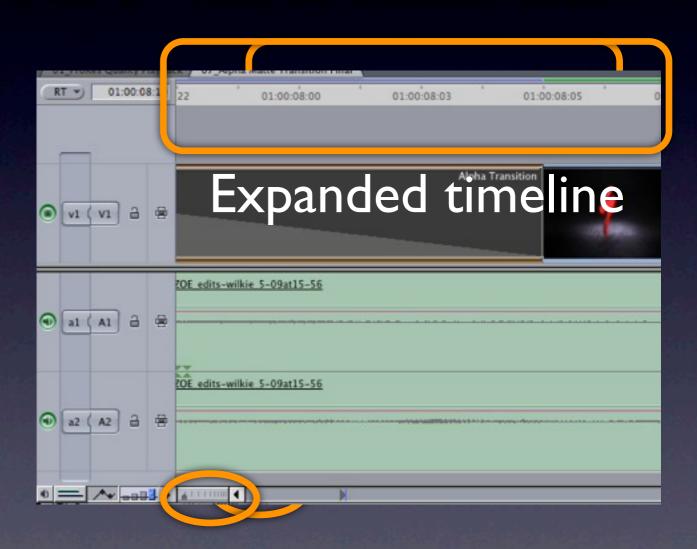
Time remapping



Video/Audio fade in/out

## Those darn controls, part 2 of 3

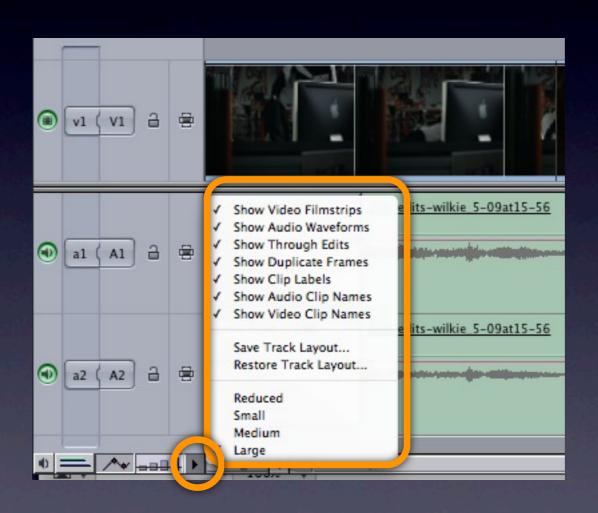




Vertical resize

Horizontal resize

## Those darn controls, part 3 of 3

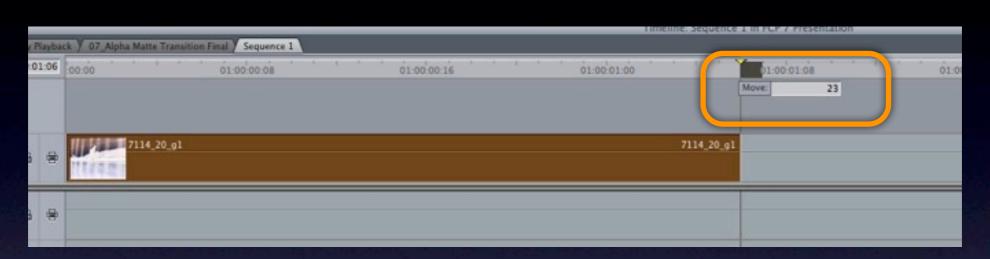


Timeline track layout: hide/show details

### Random stuff



## Moving clips



Select clip, then type in move amount (HH:MM:SS;FF) or...



Select clip, then move to new position

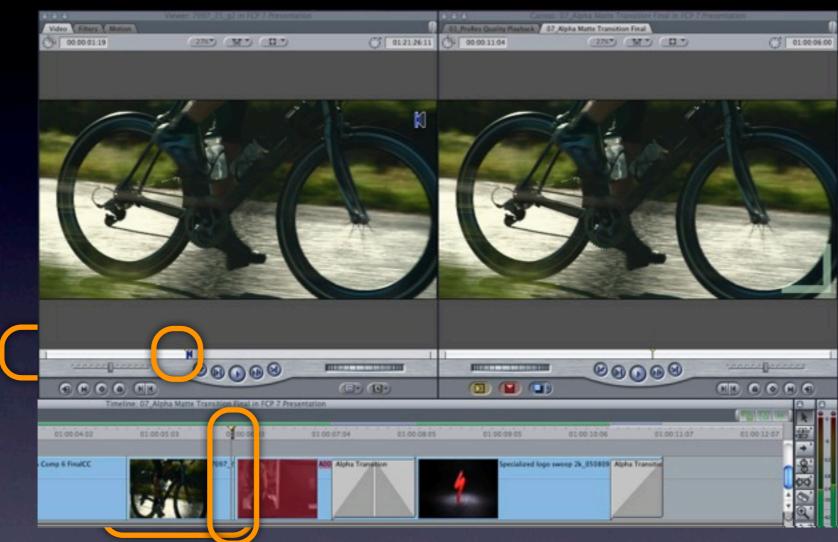
#### Match frame





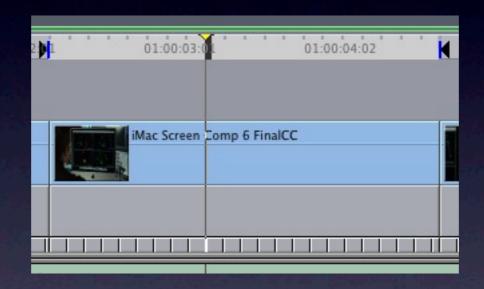
- Place playhead over frame in timeline
- Press"f" key or click
- Brings original clip into viewer

## Backtiming a clip



- Mark clip in timeline
- Mark out point only in viewer
- Drag source clip to viewer (overwrite)
- Out points are aligned

#### Mark duration



- Place playhead over the clip in timeline
- Click "x"
- In and Out points set for that clip

#### Source controls



Set default tracks for timeline import (dragging from viewer into canvas)

#### Broadcast safe

Show excess luma command



Too Hot for TV (excess luma)



OK for TV (luma reduced)

Effects > Video Filters > Color Correction > Broadcast Safe

### Break!



## Break!

