

## COSMIC LIFESTYLE CORPORATION

Samuel Coniglio, Co-Founder, COO samuel@cosmiclifestyle.com www.cosmiclifestyle.com

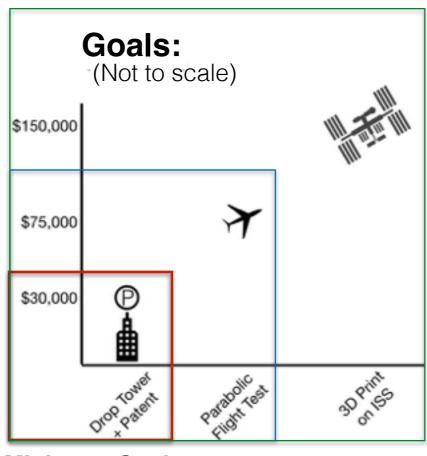
#### The Zero Gravity Cocktail Project's

#### KICKSTARTER

#### campaign in a nutshell:



Test this open drinking container design in a weightless environment.



**Minimum Goal** 

Drop Tower = 2 sec 0G Parabolic flight = 30 sec 0G Space Station = unlimited 0G

#### **Rewards:**

Stickers
Patches
Engraved martini glasses
3D printed ZeroG glasses
Drop stuff in Drop Tower
Fly on parabolic flights
Sponsorships
...more to come!

#### Follow the campaign here!

Kickstarter: https://www.kickstarter.com/projects/spacemansam/zero-gravity-cocktail-project

Email: <u>info@cosmiclifestyle.com</u> Web: <u>http://cosmiclifestyle.com</u>

Twitter: @cosmiclifestyle

Facebook: <a href="https://www.facebook.com/CosmicLifestyleCorp">https://www.facebook.com/CosmicLifestyleCorp</a>



COSMIC LIFESTYLE CORPORATION

### Team



Russell Davis
Chief Executive Officer,
Celebrity Mixologist,
TV Personality



Samuel Coniglio
Inventor, Chief Operating
Officer,
Space Tourism Expert



Nick Donaldson
Chief Creative Officer,
Roboticist, Toy Designer



Brent Heyning
Chief Design Officer,
Hollywood Fabricator,
Roboticist

#### Advisors



Richard Garriott
Video Game Design
Legend, Private
Astronaut



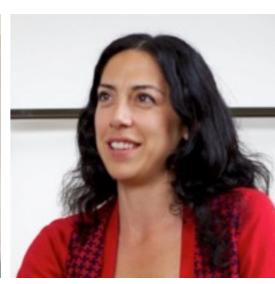
Jonathan Knowles
Chief Futurist,
AutoDesk
Corporation



Tim Bailey
Chief Flight
Instructor, ZeroG
Corp.



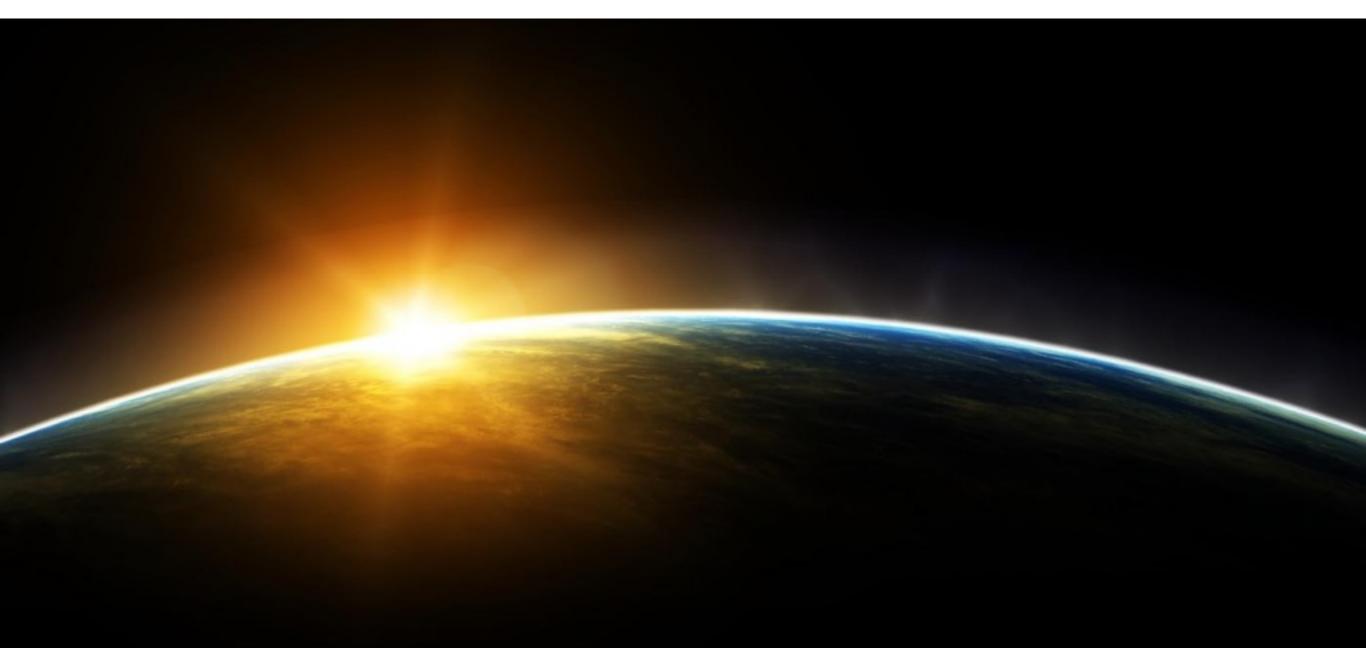
John Spencer
Space Architect,
Founder,
Space Tourism
Society



Jessica Riley
Marketing Strategist,
Icarus Interstellar,
[freespace]

## The Vision

"We develop stylish products for off-world use while connecting Earth brands to space."



# Promote space through corporate sponsorship





# Why a Cocktail Glass?





Fluid Dynamics

Inspiration

# Manage Fluid Flow







## Evolution

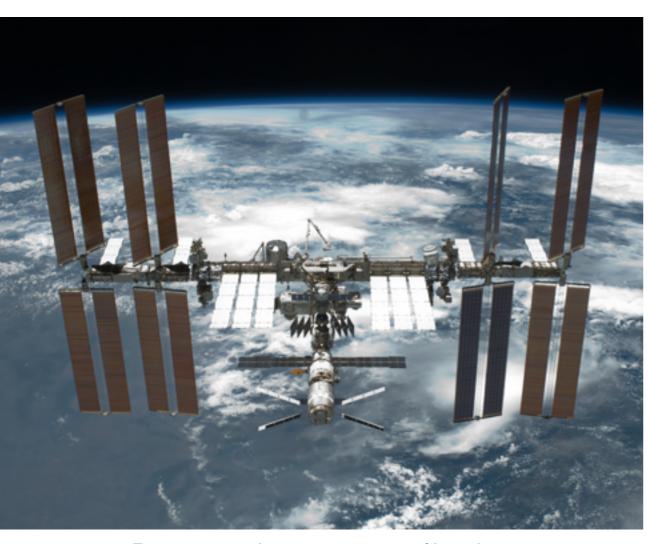


### The Drinkbot

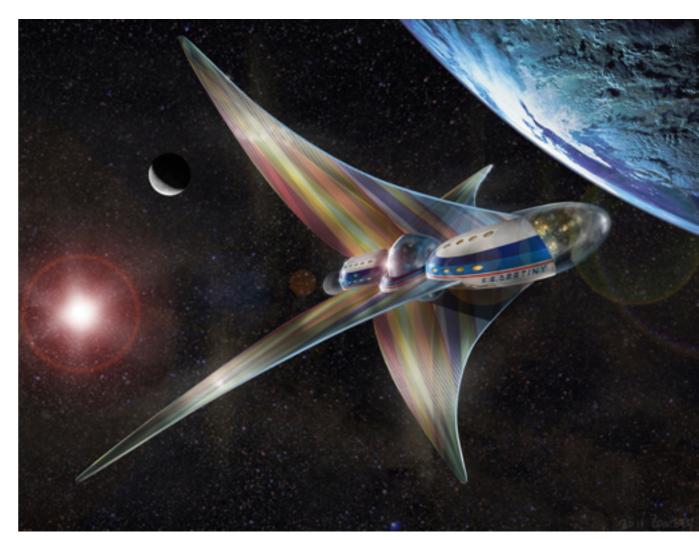
Lessons learned from the COSMOBOT drinkbot project.



# Inspiration



Beyond present limits



Design comfort for the future

# Beyond Survival

Make settlements on other worlds worth settling.



## Target Lifestyle Improvements









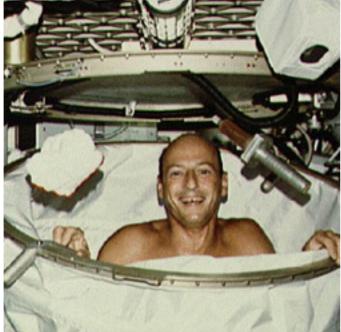
drinking

cooking

laundry

sleeping









washing hair

bathing

haircuts

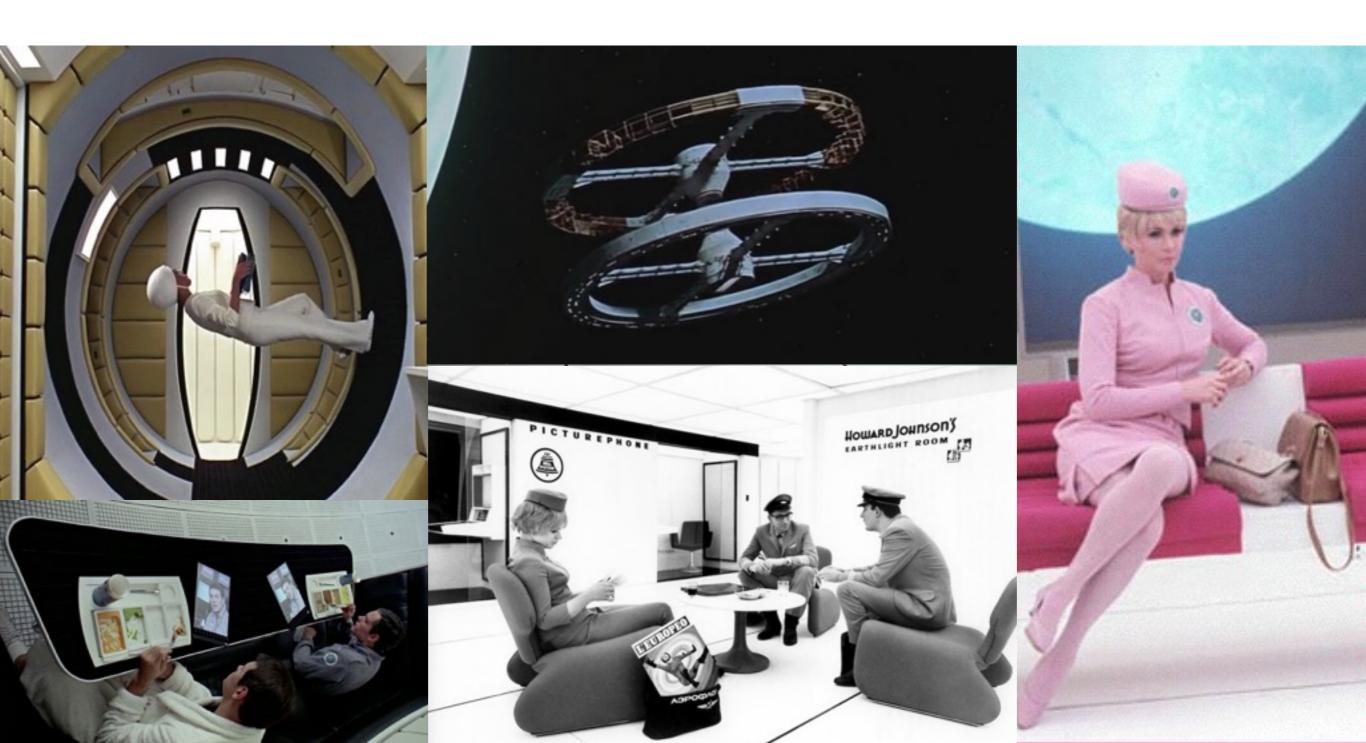
toilet

### "Space: 1999"

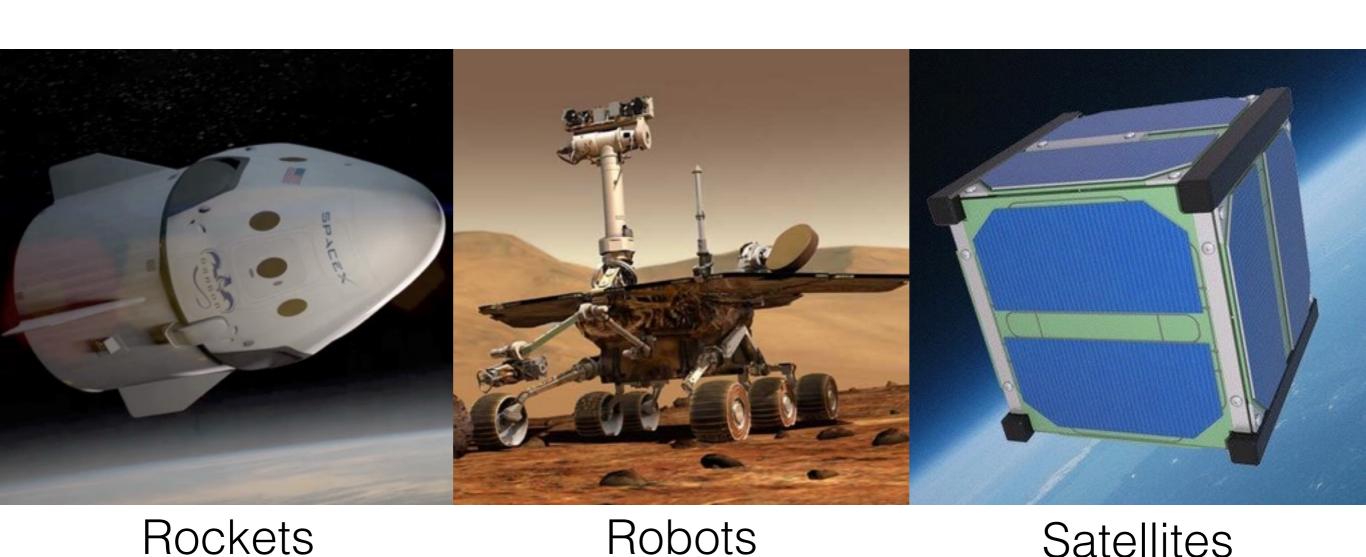
#### Role Model for Lunar Habitat?



# 2001: A Space Odyssey Role model for space stations?



# Current Commercial Space Markets



## Next Generation Space Markets



Factories Tourism Mining/Fuel Depot

# Design the Future!

### Thank You

Follow the campaign here!

**Kickstarter:** 

https://www.kickstarter.com/projects/spacemansam/zero-gravity-cocktail-project

